# GAUNTLET™

The revolutionary one, two, three or four player role-playing video sensation.

ATARI
GAMES

# More magic, more profit than you ever imagined.

GAUNTLET incorporates many of the attractive characteristics of today's popular fantasy role playing games. The medieval theme provides an exciting setting for players to act out fantasies of non-stop combat and conquest.

**Four quarters at once!**

Gauntlet is a revolution! It's a new multiple-player add-a-coin concept that brings operators maximum earnings power. Up to four players can play at the same time. New players can enter a game in progress at any time.

**The cast of characters.**

The Heroes: THOR the Warrior, THYRA the Valkyrie, MERLIN the Wizard, QUESTOR the Elf.

The Villains: Ghosts, Grunts, Demons, Lobbers, Sorcerers, Death, The Thief.

The action begins as the player(s) choose a character to portray and enter the game by depositing the correct amount of coins in the slot corresponding to each of the four heros.

Each of the four characters has many unique capabilities. For example, THYRA the Valkyne has strong armor, THOR the Warrior is skilled at hand-to-hand combat, QUESTOR the Elf has the fastest speed, and MERLIN the Wizard, the best magic.

**Super fast action play stresses cooperation.**

The object of the game is to survive the monster attacks for as long as possible while competing for food, treasure and magic potions. Players must also search the maze to find the exit to the next level. Playing as a team gives players the best chance for survival.

How long a player lasts depends upon the player's "health." Health is lost by contact with the monsters and as a function of elapsed time.

**A hundred different mazes!**

Gauntlet has unlimited play depth. At level 1, players will find exits going to other levels. Players may choose to exit level 1 and jump as far ahead as level 8. On level 8 and beyond, players will find themselves on any one of over one hundred different mazes.

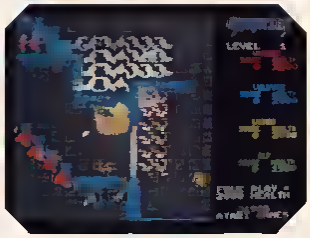
**More options, more profits.**

- Comprehensive coin accounting and statistics package in self-test.
- Auto High Score Table reset. The Table will automatically be reset to the factory scores and initials after every 2000 games, but no less than 200 games since the last player entered initials.
- Eight different difficulty settings.
- Thirty-two different health-per-coin settings ranging from 100 to 2000 units. Initial buy-in can be set for 1, 2, 3 or 4 coins.

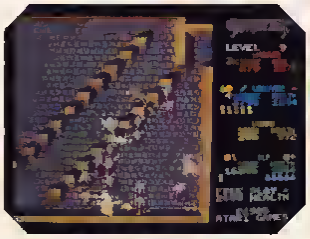
**Dimensions.**

Height: 72 in., 183 cm., Width: 29 1/8 in., 74 cm., Depth: 37 in., 94 cm., Weight: 350 lbs., 159 kg.

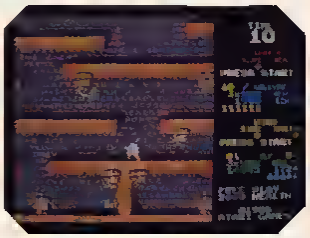
Objects players can collect.



Players can enter a game in progress at any time.



Play as a team for the best chance of survival.



Treasure room for bonus points.

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